

FUTURES	10:00 - 10:10	INTRO			
SUNDAY		TEAM 1	TEAM 2	TEAM 3	TEAM 4
SCHEDULE	COACH	Raymond Linterthal	Ronald Lantzy	Luciano	Jim Pries
	10:15 - 10:35	BASE RUNNING FIELD 2	BASE RUNNING FIELD 2	BASE RUNNING FIELD 2	BASE RUNNING FIELD 2
	10:40 - 11:00	TEES/BUNT CAGE 1	TEES/BUNT CAGE 2	TEES/BUNT CAGE 3	TEES/BUNT CAGE 4
	11:05 - 11:25	MENTAL TRAIN FIELD 2	MENTAL TRAIN FIELD 2	MENTAL TRAIN FIELD 2	MENTAL TRAIN FIELD 2
	11:30 - 11:50	LUNCH	LUNCH	LUNCH	LUNCH
	11:55 -12:15	WARM UP THROW FIELD 2	WARM UP THROW FIELD 2	WARM UP THROW FIELD 2	WARM UP THROW FIELD 2
	12:20 - 12:40	POSITION WORK P, C, 1B, 3B Field 1	POSITION WORK P, C, 1B, 3B Field 1	POSITION WORK P, C, 1B, 3B Field 1	POSITION WORK P, C, 1B, 3B Field 1
	12:45 - 1:15	MEASURE Sprint, throw, zep	MEASURE Throw, zep, sprint	MEASURE Throw, zep, sprint	MEASURE Zep, sprint, throw
	1:20 - 1:50	HIT IN CAGE 1	HIT IN CAGE 2	HIT IN CAGE 3	HIT IN CAGE 4
	1:55 - 2:25	FRONT TOSS Field 1 vs Team 2 Home	FRONT TOSS Field 1 vs Team 1 Visitor	FRONT TOSS Field 2 vs Team 4	FRONT TOSS Field 2 vs Team 3

FUTURES	SUNDAY	10:00 - 10:10	INTRO	TEAM 5	TEAM 6	TEAM 7	TEAM 8
SCHEDULE	COACH	Chris Mason	Maddy Grimm	Kim Kirkpatrick	Erika Warren		
		10:15 - 10:35	TEES/BUNT CAGE 1	TEES/BUNT CAGE 2	TEES/BUNT CAGE 3	TEES/BUNT CAGE 4	
		10:40 - 11:00	BASE RUNNING FIELD 2	BASE RUNNING FIELD 2	BASE RUNNING FIELD 2	BASE RUNNING FIELD 2	
		11:05 - 11:25	MENTAL TRAIN FIELD 2	MENTAL TRAIN FIELD 2	MENTAL TRAIN FIELD 2	MENTAL TRAIN FIELD 2	
		11:30 - 11:50	WARM UP THROW FIELD 2	WARM UP THROW FIELD 2	WARM UP THROW FIELD 2	WARM UP THROW FIELD 2	
		11:55 -12:15	POSITION WORK FIELD 1	POSITION WORK FIELD 1	POSITION WORK FIELD 1	POSITION WORK FIELD 1	
		12:20 - 12:40	LUNCH	LUNCH	LUNCH	LUNCH	
		12:45 - 1:15	HIT LIVE CAGE 1	HIT LIVE CAGE 2	HIT LIVE CAGE 3	HIT LIVE CAGE 4	
		1:20 - 1:50	FRONT TOSS Field 1 vs Team 6 Home	FRONT TOSS Field 1 vs Team 5 Visitor	FRONT TOSS Field 2 vs Team 8 Home	FRONT TOSS Field 2 vs Team 7 Visitor	
		1:55 - 2:25	MEASURE Sprint, throw, zepp	MEASURE Throw, zepp, sprint	MEASURE Throw, zepp, sprint	MEASURE Zepp, sprint, throw	